

MAN-THING

PAINTING GUIDE BY SORASTRO

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Hello! In this PDF painting guide I'll be painting Man-Thing from Atomic Mass Games' Marvel: Crisis Protocol Miniatures Game!



I chose to create a darkened forest ambience for my Man-Thing, so have added some additional basing elements using some Vallejo basing paste and some extra plants and a log by Epic Basing.

I've also primed the model in black followed with some zenithal highlights:



I'll be working quite freely with the colours on the palette, but here is my initial colour selection; for the shadows I've chosen a mix of Black Green and Dark Purple:



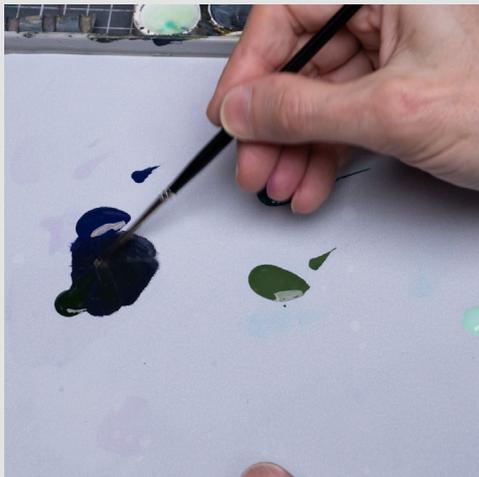
For the mid tones I'll be using a mix of Camo Green and Jade:



And for the brighter values I'll be adding Pale Yellow and Bright Pale Green. I'll also be using some Yellow Green and Bright Jade to push certain areas in a more yellowish or turquoise direction respectively:



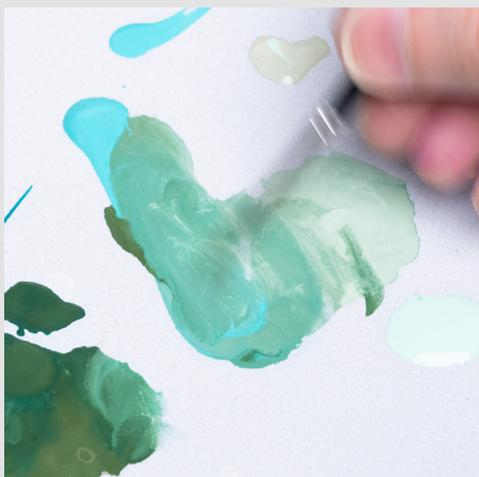
I'm going to begin with a quick colour test on the lower right leg, so here I'm blocking in the shadows with a Black Green and Dark Purple mix:



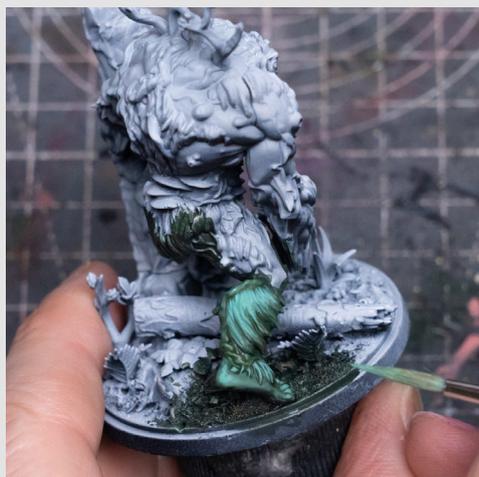
And here I'm using a Camo Green and Jade mix for the lighter areas:



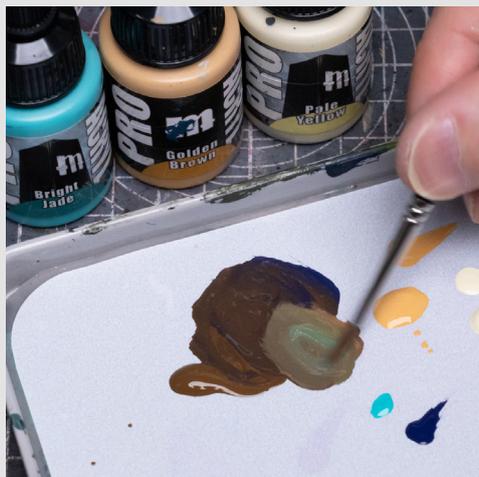
I'm now incorporating some lighter tones, including some Bright Jade to create some highlights:



Next I'm painting the vines using Dark Golden Brown mixed with a little of the Dark Purple:

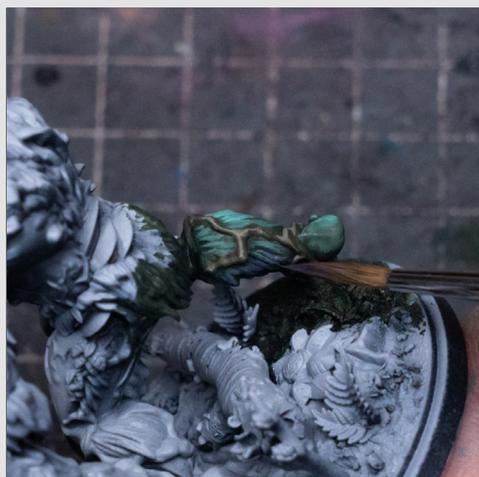
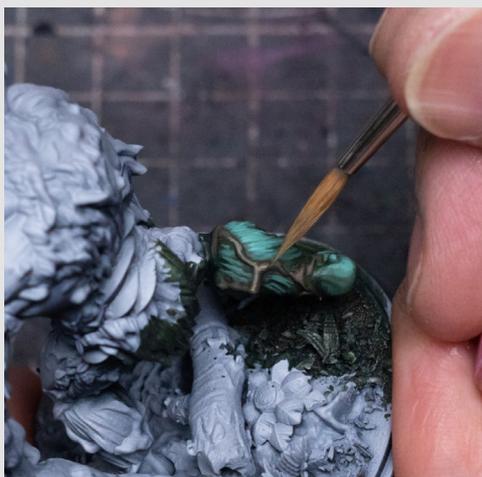


I'm then lightening this with some more yellowish tones, and a little of the Bright Jade to add some highlights:



And here I'm just experimenting with some stronger purple tones in some of the shadows on the leg:

I'm happy enough with the colours so am now going to block the values in for the rest of the model:



For the earthy ground I'm adding some Black Brown with the Dark Purple:



And here I'm loosely wet blending the base tones on for the rest of the body, using varying levels of purple in the shadowed areas:



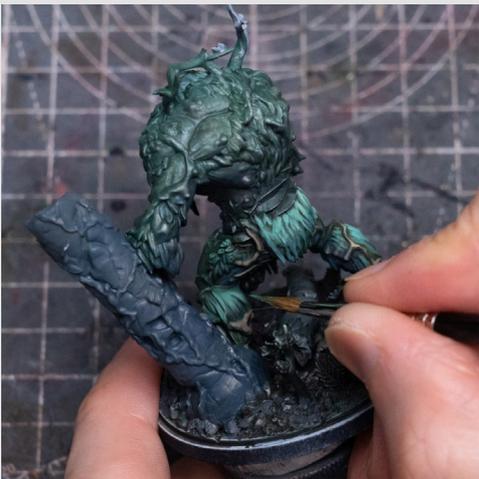
I used some Warm Grey as a basis for the stone pillar, but experimented with adding various other tones into the mix:



I'm now returning to highlight more of the lower legs etcL



I'm once again using a Golden Brown and Dark Purple mix for all of the "woody" areas:



I'm now painting the eyes firstly using pure Bold Titanium White:

And here I've tidied the edges using pure Black:



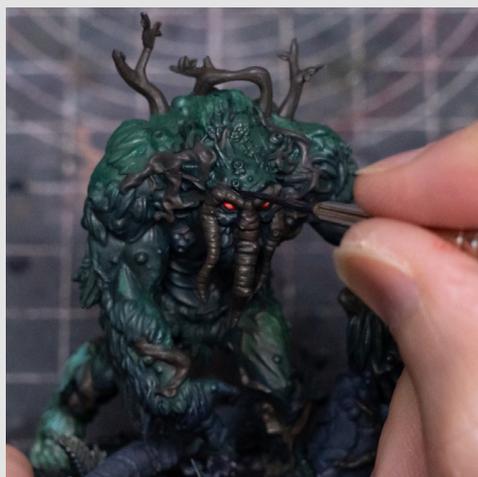
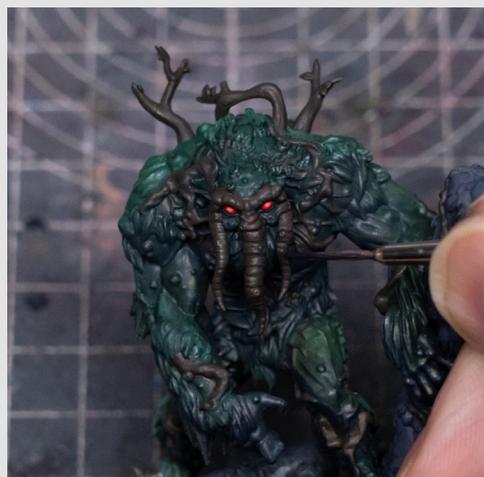
We can then paint over the eyes using Bold Pyrrole Red:



And I'm now mixing in some Golden Brown to add a bit of a central glow to help the eyes stand out:



I'm now adding some dark lining around the segments of vine/tendrils on the face:



And I'm now building up the highlights for the face area:

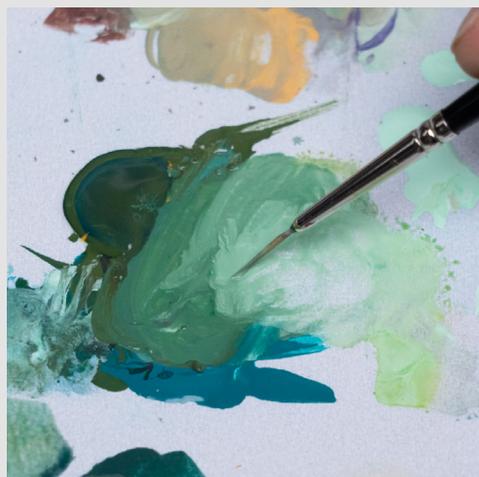
I'm going pretty bright with the highlights on these tendrils by adding increasing amounts of Pale Yellow along with a little Bright Jade:



Elsewhere I'm leaning into some more subdued purple/blue-ish grey tones:



I'm now highlighting the top of the head, where I'm leaning towards some cooler green tones:



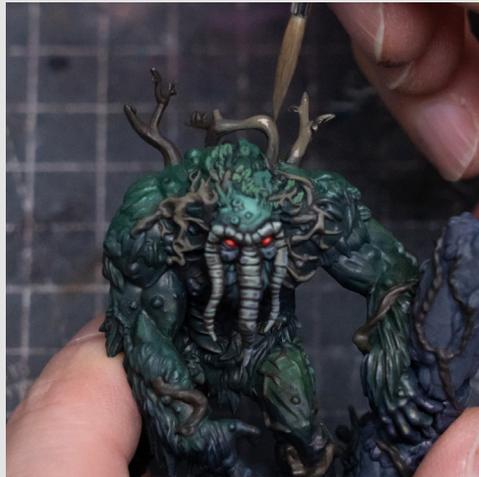
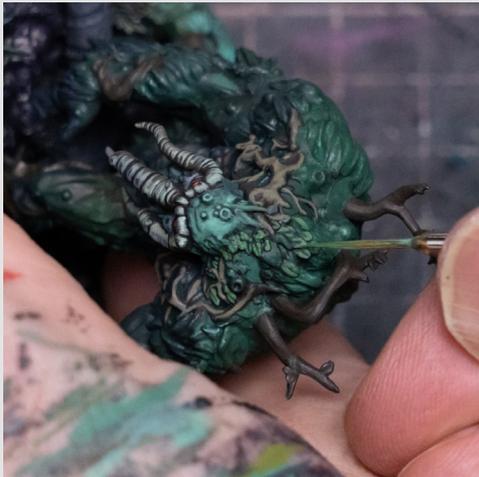
And I'm painting these vines as I go:



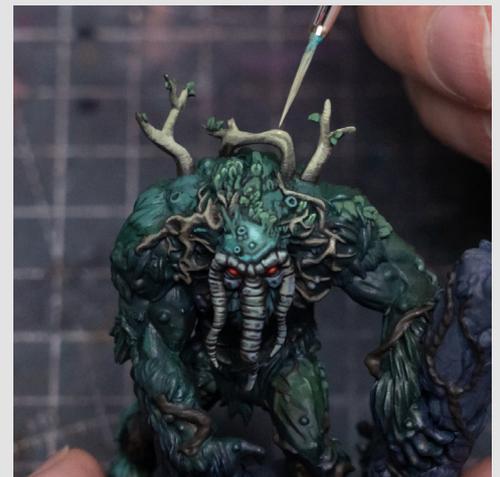
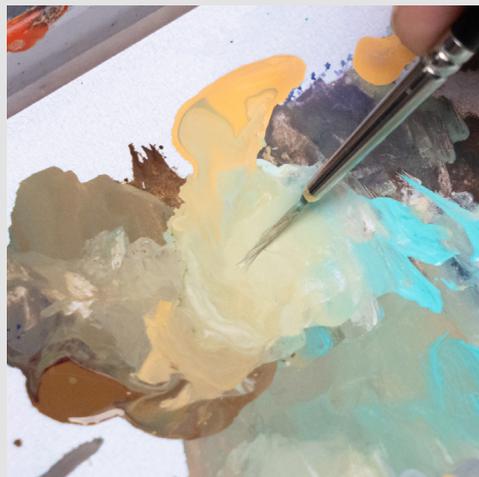
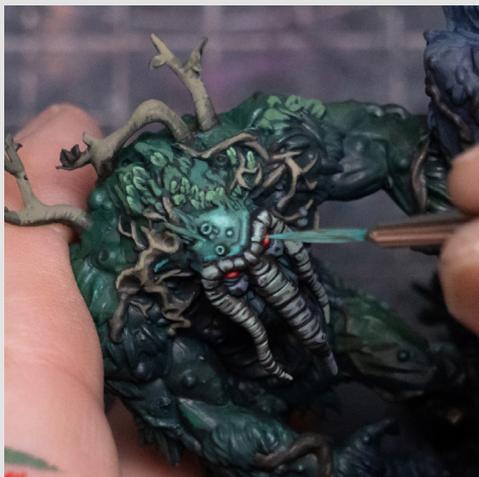
I decided to lean more towards a yellow-ish green for the leafy textures with the addition of some Yellow Green:



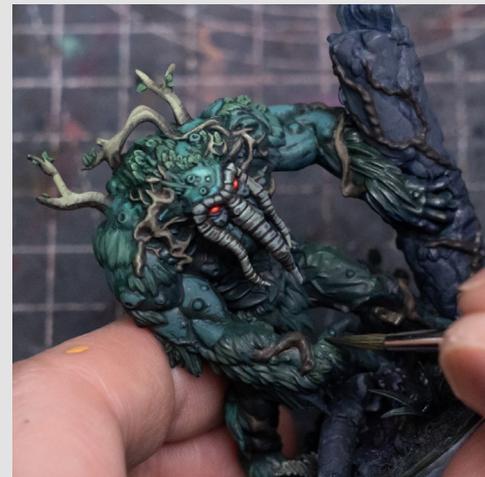
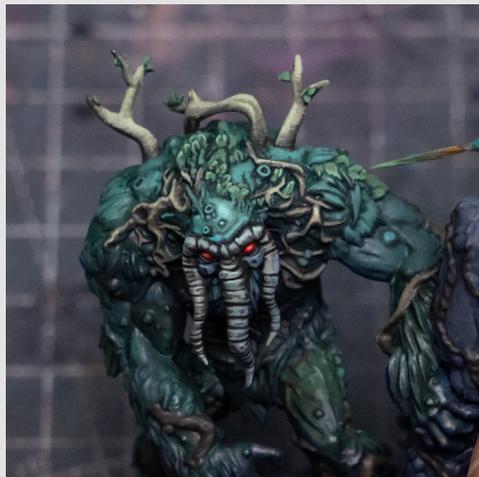
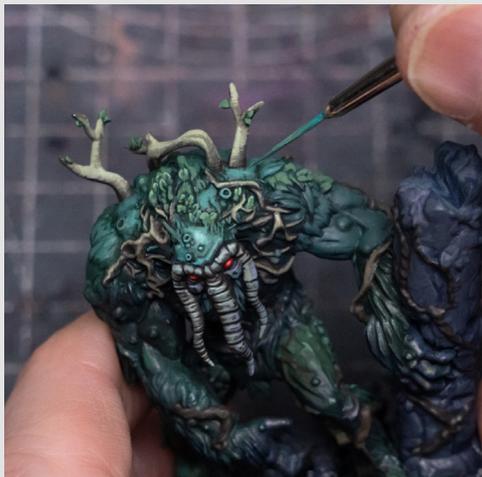
I'm now just hopping between the different areas pushing up the highlights...



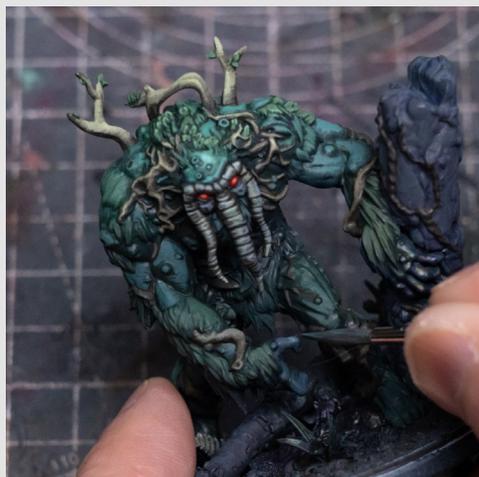
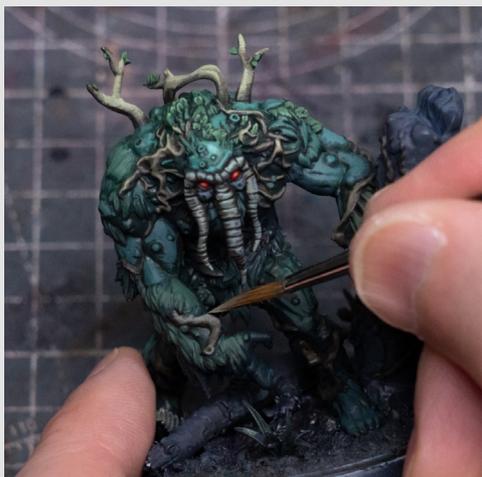
I'm also going quite bright with the branches coming out of the back/shoulders:



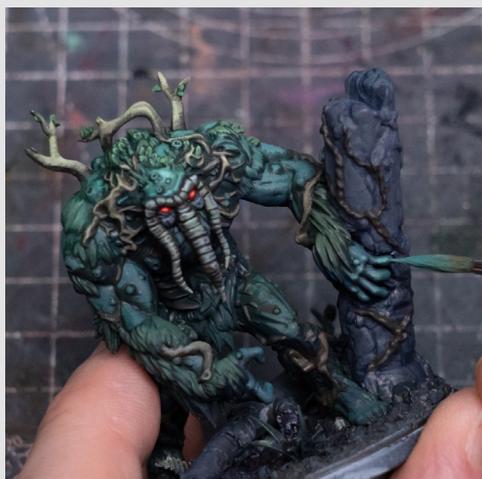
Once again you can see I'm using a cooler, more turquoise gradient for the skin, and a more yellowish green for the leaves:



I'm now working my way down the arms:



Here you can see how blue-ish and luminous I'm going for some of these areas of skin:



Here we can see the colour scheme coming together quite nicely:

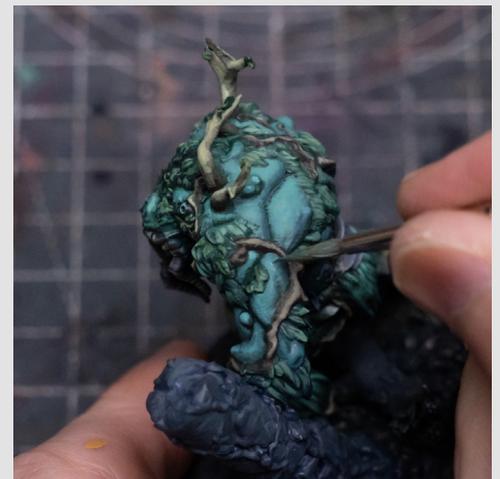
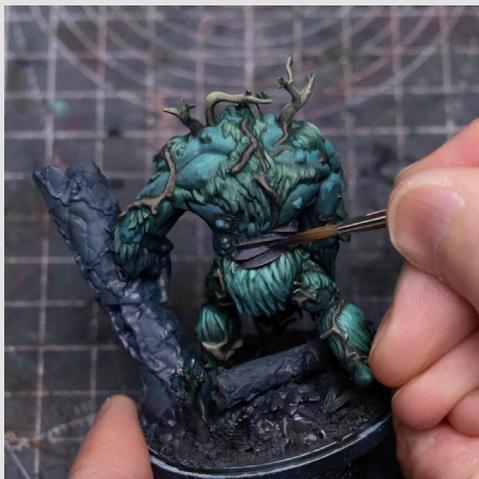


I'm once again leaning into some more purple tones for these shadowed areas:

And I'm now working my way around the back:



For these fungal growths I mixed a purplish grey tone:



I'm now painting the vines on the pillar:



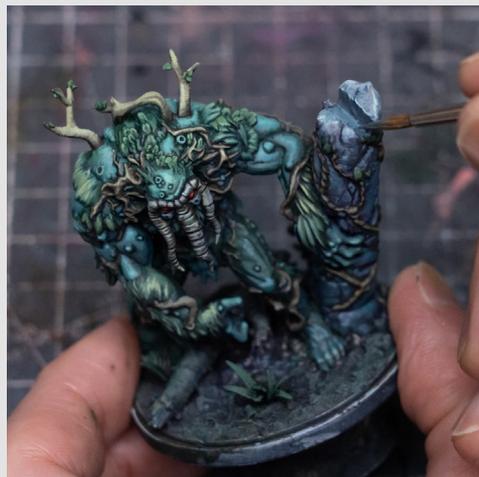
And I'm also building up the values for the stone:



You can see I'm playing around with some more blue and purple-ish tones, whilst also generating a bit of texture as I go:



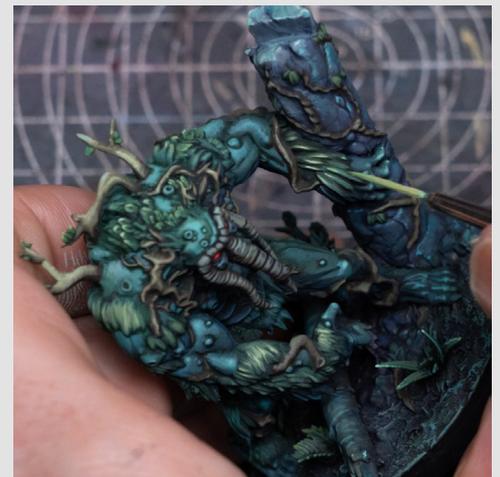
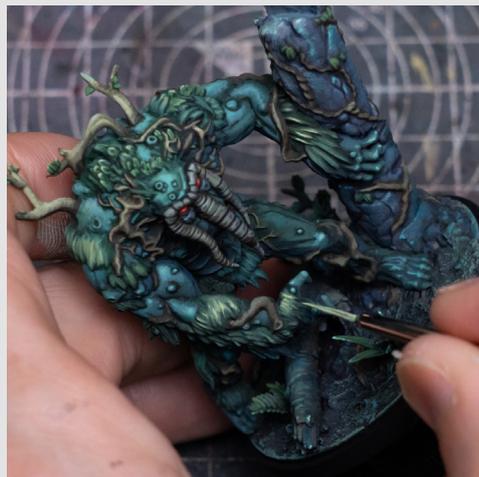
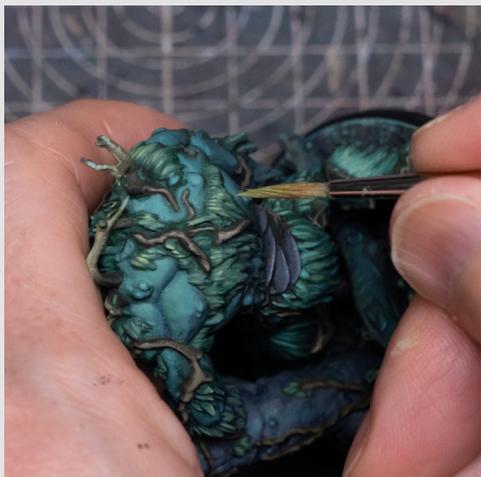
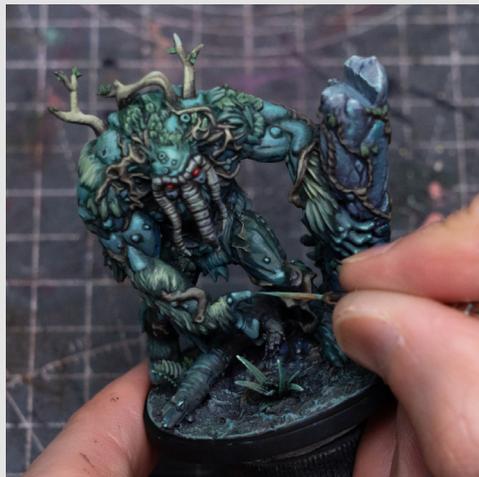
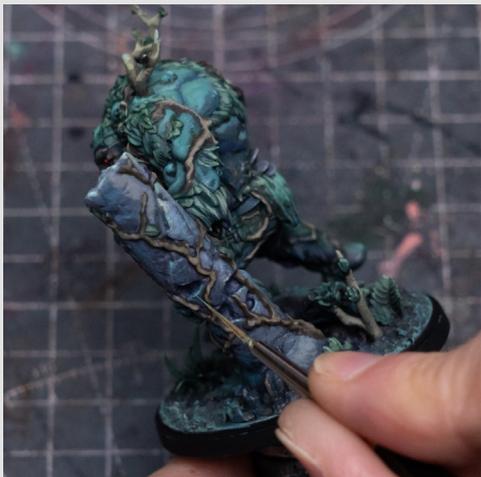
I'm also picking out the plants etc on the base:



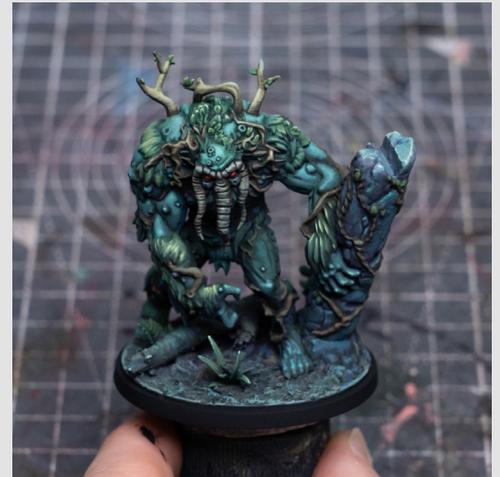
A bit of dry brushing can help bring out the texture on the ground:



I'm now just giving a final boost to some of the highlights:



And this completes Man-Thing!



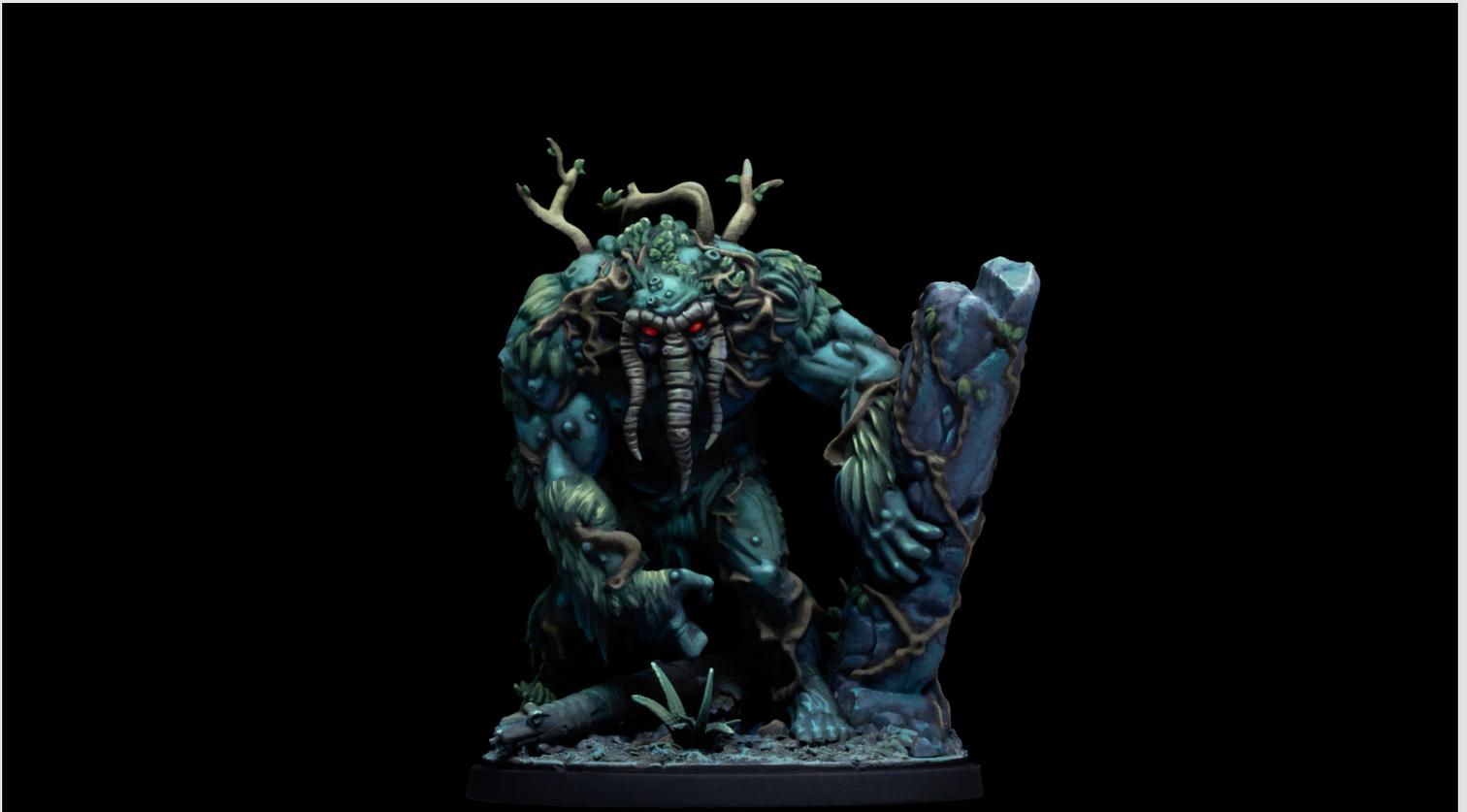






PAINT LIST:

Dark Purple (MH)
Black Green (MH)
Camo Green (MH)
Jade (MH)
Bright Pale Green (MH)
Pale Yellow (MH)
Bright Jade (MH)
Yellow Green (MH)
Dark Golden Brown (MH)
Golden Brown (MH)
Black Brown (MH)
Warm Grey (MH)
Bold Titanium White (MH)
Bold Pyrrole Red (MH)
Coal Black (MH)



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Thank you!

MH = Monument Hobbies